

# **ROSE CITY**

## **PREMIER BASKETBALL TOURNAMENT**

# **SHOWCASE**

### **2026 OFFICIAL GAME PLAYING RULES**

- (2)- FIFTEEN MINUTE HALVES! (STOPPED TIME)
- (2)- FOURTEEN MINUTE HALVES! (STOPPED TIME) (8U- 9U-10U-11U ONLY!)
- (7)- TEAM FOULS, RESULTS IN BONUS PENALTY! (1 & 1)
- (10)- TEAM FOULS, RESULTS IN DOUBLE BONUS PENALTY! (2 SHOTS)
- (3)- TIMEOUTS PER TEAM, FOR EACH GAME. (1) ADDITIONAL FOR EACH OVERTIME SESSION!
- (2)- TECHNICALS GIVEN TO ANY PLAYER/ COACH, WILL RESULT IN AUTOMATIC EJECTION!
- (4)- MINUTE HALFTIME SESSION!
- ALL PLAYERS MUST PARTICIPATE WITH ONLY (1) CLUB PROGRAM.
- ALL PLAYERS ARE ELIGIBLE TO PLAY FOR (1) CLUB, AT A MAXIMUM OF (2) QUALIFYING AGE DIVISIONS!
- HOME TEAM WILL BE 1<sup>st</sup> TEAM LISTED IN GAME SCHEDULES!
- HOME TEAM, MUST WEAR LIGHT JERSEYS AND SIT TO RIGHT OF SCORE TABLE!
- EACH TEAM MUST PROVIDE AN OFFICIAL BOOK KEEPER AND/OR SCORE CLOCK MANAGER FOR EACH GAME!
- POOL PLACING WILL BE DETERMINED BY HEAD TO HEAD COMPETITION, FOLLOWED BY POINT SPREAD (15 POINT MAX), IF NEEDED!
- (3)- MINUTE FOR FIRST OVERTIME PERIOD! (STOPPED TIME)
- EACH ADDITIONAL OVERTIME PERIOD, WILL BE (2) MINUTES. (STOPPED TIME)
- OFFICIAL OSAA GAME PLAYING RULES WILL BE ENFORCED!
- MERCY RULE: ONCE A TEAM IS LEADING BY 20 POINTS IN THE SECOND HALF, THE CLOCK WILL CONTINUE TO RUN. THE ONLY TIME THE CLOCK WILL STOP IS FOR TIMEOUTS AND INJURIES. IF THE LEAD FALLS BELOW 10 POINTS, THE CLOCK WILL AGAIN STOP FOR ALL WHISTLE STOPPAGES!